



```
class Telematics:
    def __init__(self):
        self.music_playing = False
        self.volume = 50
        self.song = None

    def play_music(self, song):
        self.music_playing = True
        self.song = song
        print(f"Playing {self.song}...")

    def stop_music(self):
        self.music_playing = False
        self.song = None
        print("Stop the current song.")

    def adjust_volume(self, volume):
        self.volume = volume
        print(f"Volume is now {self.volume}%.")

    def interact_with_driver(self):
        print("Telematics system ready. You can interact with it.")
        while True:
            choice = input("Enter your choice (1-4): ")
            if choice == "1":
                song = input("Enter the name of the song: ")
                self.play_music(song)
            elif choice == "2":
                volume = input("Enter the volume (0-100): ")
                self.adjust_volume(int(volume))
            elif choice == "3":
                self.stop_music()
            elif choice == "4":
                print("Exiting Telematics system.")
                break
```

